(Approved by A.I.C.T.E., & Affiliated to J.N.T.U.H.)

(In Memory of ''BHARAT RATNA'' Mrs. M.S. Subbulakshmi)

Near J.N.T.U.H Metro Station, Nizampet 'X' Road, Kukatpally, Hyderabad - 500 085. E-mail: rishims2009@gmail.com, Phone: 040-23892878, Fax: 040-23892858.

Computer Science and Engineering I & II Sem Course Outcomes For The Academic

Year 2024-2025

S.NO.	YEAR/SE	COURSE	Course Outcomes
	M	NAME	
1	I/I	ELEMENTS OF COMPUTER	CO1: Know the working principles of functional units of a basic Computer
		SCIENCE AND	CO2: Understand program development, the use of data structures and algorithms in problem solving.
		ENGINEERI NG	CO3: Know the need and types of operating system, database systems.
			CO4: Understand the significance of networks, internet, WWW and cyber security
2	I/I	PROGRAMM ING FOR	CO1: formulate the algorithms for simple problems
		PROBLEM	CO2: translate given algorithms to a working and correct program
		SOLVING LABORATO	CO3: correct syntax errors as reported by the compilers
		RY and LAB	CO4: identify and correct logical errors encountered during execution
			CO1: Ability to select the data structures that efficiently model the information in a problem.
			CO2: Abilitytoassessefficiencytrade- offsamongdifferentdatastructureimplementationsorcombi nations.
3	II/I	Data Structures	CO3: Implementandknowtheapplicationofalgorithmsforsortingandpattern matching.
		Structures	CO4: Design programs using a variety of data structures, including hash tables, binary and general tree structures ,search trees, tries ,heaps, graphs, and AVL-trees
			CO1: Understandthebasicsofinstructionssetsandtheirimpactonprocessordes ign

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4	II/I	COMPUTER ORGANIZAT IONANDARC HITECTURE	CO2: Demonstrateanunderstandingofthedesignofthefunctionalunitsofadigit alcomputersystem CO3: Evaluatecostperformanceanddesigntrade- offsindesigningandconstructingacomputerprocessorincludingme mory. CO4: Designapipelineforconsistentexecutionofinstructionswithminimumh
			azards. CO5: Recognizeandmanipulaterepresentationsofnumbersstoredindigitalco mputers.
			CO1: Able to develop programs with reusability
		OBJECT ORIENTED	CO2: Develop programs for file handling
_		PROGRAMM ING through JAVA	CO3: Handle exceptions in programming
5	II/I		CO4: Develop applications for a range of problems using object-oriented programming techniques
		DIGITALELE CTRONICS	CO1: Know the characteristics of various components
			CO2: Understand the utilization of components
6	II/I		CO3: Design and analyze small signal amplifier circuits.
			CO4: LearnPostulatesofBooleanalgebraandtominimizecombinationalfuncti ons
			CO5: Design and analyze combinational and sequential circuits
			CO1: Apply the concepts of probability and distributions to some case studies
		COMPUTER	

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		ORIENTED	CO2: Correlate the material of one unit to the material in other units
7	II/I	STATISTICA LMETHODS	CO3: Resolve the potential misconceptions and hazards in each topic of study
			CO4: To measure experimental result based on hypothesis using chi square techniques
		DATA	Co1:Understand How to import data into Tableau.
		VISUALIZAT ION - R PROGRAMM	CO2: Understand Tableau concepts of Dimensions and Measures.
8	II/I	ING/ POWER BI	CO3: Develop Programs and understand how to map Visual Layouts and Graphical Properties.
			CO4: Create a Dashboard that links multiple visualizations.
			CO5: Use graphical user interfaces to create Frames for providing solutions to real world
9	II/I	Data Structure Lab	CO1: Ability to develop C programs for computing and real-life applications using basic elements like control statements, arrays, functions, pointers and strings, and data structures like stacks, queues and linked lists.
			CO2: Ability to Implement searching and sorting algorithms
10	II/I	JAVA LAB	CO1: Ability to develop applications for a range of problems using object-oriented programming techniques
			CO1: To develop students' sensibility with regard to issues of gender in contemporary India.
			CO2: To provide a critical perspective on the socialization of men and women.
			CO3: To introduce students to information about some key biological aspects of genders.
			CO4: To expose the students to debates on the politics and economics of work.

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11	II/I	Gender Sensitization Lab	CO5: To help students reflect critically on gender violence
			CO6: To expose students to more egalitarian interactions between men and women
			CO1: Gain the knowledge of the basic computer network technology
			CO2: Gain the knowledge of the functions of each layer in the OSI and TCP/IP reference model
12	III/I	COMPUTER NETWORKS	CO3: Obtain the skills of sub netting and routing mechanisms
			CO4: Familiarity with the essential protocols of computer networks, and how they can be applied in network design and implementation.
13	III/I	/I DEVOPS	CO1: Understand the various components of DevOps environment.
			CO2:Identify Software development models and architectures of Devop's
			CO3: Use different project management and integration tools.
			CO1: Analyze the performance of algorithms
14	III/I	DESIGN AND ANALYSIS OF ALGORITHMS	CO2: Choose appropriate data structures and algorithm design methods for a specified application
			CO3: Understand the choice of data structures and the algorithm design methods
			CO1: Acquire the skills for expressing syntax and semantics informal notation
			CO2: Identify and apply a suitable programming paradigm for a given computing applica

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			tion
		PRINCIPLES	CO3: Gain knowledge of and able to compare the features of various programming languages
		OFPROGRA MMINGLAN	CO4:Combine the constructs of programming
		GUAGES	structures with efficiently using oops, concurrency management and event handling
15	III/I		CO5: Demonstrate the working of functional and logic programming language
			CO1: Gathering ideas and information to organise ideas relevantly and coherently
			CO2:Transferring information from non-verbal to verbal texts and vice-versa.
			CO3:Making oral presentations.
16	III/I	ADVANCED ENGLISH	CO4:Writing project/research reports/technical reports.
		COMMUNICA TION SKILLS LAB	CO5: Taking part in social and professional communication.
			CO1: AbilitytoapplyIRprinciplestolocaterelevantinformationlarge collections of data
		INFORMATI	CO2: Ability to design different document clustering algorithms
17	III/I	ONRETRIEV AL SYSTEMS	CO3: Implement retrieval systems for web search tasks.
			CO4: Design an Information Retrieval System for web search tasks
			CO1: Understand the need of DevOps tools
			CO2: Understand the environment for a software application development
18	III/I	DEVOPS LAB	CO3: Apply different project management, integration and development tools

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			CO1: Implement data link layer farming methods
			CO2: Analyze error detection and error correction codes
19	III/I	CN LAB	CO3: Implement and analyze routing and congestion issues in network design.
			CO4: Implement Encoding and Decoding techniques used in presentation layer
			CO5: To be able to work with different network tools
20	III/I	INTELLECTU AL	CO1: Distinguish and Explain various forms of IPRs.
		PROPERTY RIGHTS	CO2: Identify criteria to fit one's own intellectual work in particular form of IPRs.
			CO3: Apply statutory provisions to protect particular form of IPRs.
			CO4: Appraise new developments in IPR laws at national and international levee
21	III/I	UI DESIGN- FLUTTER	CO1:Implements Flutter Widgets and Layouts
		TEOTIER	CO2: Responsive UI Design and with Navigation in Flutter
			CO3: Create custom widgets for specific UI elements and also Apply styling using themes and custom styles.
			CO4: Design a form with various input fields, along with validation and error handling
			CO1: Student will be able to understand basic cryptographic algorithms, message and web authentication and security issues
22	IV/I	CRYPTOGRA PHY AND NETWORK SECURITY	CO2: Ability to identify information system requirements for both of them such as client and server
			CO3: Ability to understand the current legal issues towards information security
			CO1: Abilityto understand various service delivery mode so fa cloud computing architecture

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23	IV-1	CLOUDCOM PUTING	CO2: Ability to understand the ways in which the cloud can be programmed and deployed. CO3: Understanding cloud service providers.
24	IV-I	SOFTWAREP ROCESS &PROJECT MANAGEME NT	CO1: Gainknowledgeofsoftwareeconomics,phasesinthelifecycleofsoft waredevelopment,projectorganization,projectcontrolandprocessi nstrumentation CO2: Analyzethemajorandminormilestones,artifactsandmetricsfromm anagementandtechnicalperspective CO3: Designanddevelopsoftwareproductusingconventionalandmodern principlesofsoftwareprojectmanagement
25	IV-I	ELECTRONIC SENSORS	CO1: Learn about sensor Principle, Classification and Characterization. CO2: Explore the working of Electromechanical, Thermal, Magnetic radiation and Electro analytic sensors. CO3: Understand the basic concepts of Smart Sensors.
26	IV-I	CRYPTOGRA PHY AND NETWORK SECURITY lab	CO1: Understand basic cryptographic algorithms, message and web authentication and security issues. CO2: Identify information system requirements for both of them such as client and server. CO3: Understand the current legal issues towards information security.
27	IV-I	COMPILER DESIGN LAB	CO1: Design, develop, and implement a compiler for any language. CO2: Use lex and yacc tools for developing a scanner and a parser. CO3: Design and implement LL and LR parsers.

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			CO1: Demonstrate the ability to design a compiler given a set of language features.
20	13 7/ 1	COMPILED	CO2: Demonstrate the knowledge of patterns, tokens & regular expressions for lexical analysis.
28	IV/I	COMPILER DESIGN	CO3: Acquire skills in using lex tool & yacc tool for developing a scanner and parser.
			CO4: Design and implement LL and LR parsers
			CO5: Design algorithms to do code optimization in order to improve the performance of a program in terms of space and time complexity.
29	IV/I	Project Stage-	CO1: Student will able to learn about project.
30	I/II	PYTHON	CO1: Develop the application specific codes using python.
		PROGRAMM ING	CO2: Understand Strings, Lists, Tuples and Dictionaries in Python
		LABORATO RY	Co3: Verify programs using modular approach, file I/O, Python standard library
			CO4: Implement Digital Systems using Python
			CO1: Ability to understand and construct precise mathematical proofs
			CO2: Ability use logic and set theory to formula to precise statements
31	II/II	DISCRETEM ATHEMATIC S	CO3: Ability to analyze and solve counting problems on finite and discrete structures
			CO4: Ability to describe and manipulates equences
			CO5: Ability to apply graph theory in solving computing problems
			CO1: Will be able to control access to computer and the files that may be shared
		OPERATING SYSTEMS	CO2: Demonstratetheknowledgeofthecomponentsofcomputerandtheirrespe ctiverolesincomputing.
			CO3: Ability to recognize and resolve user problems with standard

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			operating environments
32	II/II		CO5: Understanding files system structure and directory structure.
			CO1: The students will understand the various Forms of Business and the impact of economic variables on the Business
33	II/II	BUSINESSEC ONOMICSAN DFINANCIA	CO2: The Demand ,Supply, Production ,Cost, Market Structure, Pricingaspects are learnt.
		LANALYSIS	CO3: The Students can study the firm's financial position by analyzing the Financial Statements of a Company.
			CO1: Gain knowledge of fundamental sof DBMS, database design and normal forms
34	II/II	DATABASE MANAGEME NT SYSTEMS	CO2: Master the basics of SQL for retrieval and management of data.
34			CO3: Be acquainted with the basics of transaction processing and concurrency control.
			CO4: Familiarity with database storage structures and access techniques
	II/II	SOFTWARE ENGINEERIN G	CO1: Ability to translate end-user requirements into system and software requirements, using e.g. UML, and structure the requirements in a Software Requirements Document (SRD).
35			CO2: Identify and apply appropriate software architectures and patterns to carry out high level design of a system and be able to critically compare alternative choices.
			CO3: Will have experience and/or awareness of testing problems and will be able to develop a simple testing report
36	II/II	OS LAB	CO1:Simulate and implement operating system concepts s
	11/11	OS LAD	CO2: Able to implement C programs using Unix system calls
37	II/II	DBMS LAB	CO1:Design database schema for a given application and apply normalization
	11/11		CO2: Acquire skills in using SQL commands for data definition and data manipulation.

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			CO3: Develop solutions for database applications using procedures, cursors and triggers
			CO1: Build a custom website with HTML, CSS, and Bootstrap and little JavaScript.
38	II/II	NODE JS/ REACT JS/ DJANGO	CO2: Demonstrate Advanced features of JavaScript and learn about JDBC
			CO3: Develop Server – side implementation using Java technologies like
			CO1: Able to understand the concept of abstract machines and GUI based applications.
39		CONCENTANTO	CO2: Able to employ finite state machines for modelling and solving computing problems.
	II/II	CONSTITUTI ONOFINDIA	CO3: Able to design context free grammars for formal languages.
			CO4: Able to distinguish between decidability and undecidability.
			CO5: Able to gain proficiency with mathematical tools and formal methods.
			CO1: Able to understand the concept of abstract
			machines and their power to recognize the languages
			CO2: Able to employ finite state machines for modeling and solving computing problems
		Formal languages &	CO3: Able to design context free grammars for formal languages
		Automate	CO4: Able to distinguish between decidability and un decidability.
40	III/II	theory	CO5: Able to gain proficiency with mathematical tools and formal methods.
			CO1: Understandtheconceptsofcomputationalintelligencelikemachinelearn ing
41	III/II MACHINELE ARNING		CO2: Ability to getther skill to apply machine learning techniques to address there al time problems in differentareas
		CO3: UnderstandtheNeuralNetworksanditsusageinmachinelearningapplica	

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			tion.
			HOII.
		ARTIFICIAL INTELLIGEN	CO1: Understand search strategies and intelligent agents
		CE	CO2: Understand different adversarial search techniques
42	III/II		CO3: Apply propositional logic, predicate logic for knowledge
			representation
			CO4: Apply AI techniques to solve problems of game playing,
			and machine learning.
			and machine rearming.
		SOFTWARE	CO1: Ability to apply the process of testing and various
43	III/II	TESTING	methodologies in testing for developed software.
73	111/11	METHODOL	
		OGIES	CO2: Ability to write test cases for given software to test it before
			delivery to the customer.
44	III/II	FUNDAMENT	CO1: Know basic protocols in sensor networks.
44	111/11	ALS OF	Cor. Know basic protocols in sensor networks.
		INTERNET	CO2: Program and configure Arduino boards for various designs.
		OF THINGS	
			CO3: Python programming and interfacing for Raspberry Pi.
45	III/II	ML LAB	CO1: understand complexity of Machine Learning algorithms and
			their limitations;
			CO2: understand modern notions in data analysis-oriented
			computing;
			CO3:be capable of confidently applying common Machine Learning
			algorithms in practice and implementing their own;
			CO4:Be capable of performing experiments in Machine Learning using real-world data.
46	III/II	SOFTWARE	CO1: Ability to apply the process of testing and various
	-	TESTING	methodologies in testing for developed software.
		METHODOL	meanogologies in tosting for developed software.
		OGIES LAB	CO2: Ability to write test cases for given software to test it before
			-

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			delivery to the customer.
47	III/II	BIG DATA- SPARK	CO1: Develop MapReduce Programs to analyze large dataset Using Hadoop and Spark
			CO2: Write Hive queries to analyze large dataset Outline the Spark Ecosystem and its components
			CO3: Perform the filter, count, distinct, map, flatMap RDD Operations in Spark.
			CO4: Build Queries using Spark SQL
48	III/II	ES	CO1: : Based on this course, the Engineering graduate will understand /evaluate / develop technologies on the basis of ecological principles and environmental regulations which in turn helps in sustainable development
		ORGANIZAT IONAL BEHAVIOUR	CO1: Analysis the behaviour of individuals and groups in organizations in terms of the key factors that influence organizational behaviour.
49	IV/II		CO2: Access the potential effects of organizational level factors on organizational behaviour
			CO3: Critically evaluate the potential effects of important developments in the external environment on organizational behaviour.
			CO4: Analyze organizational behaviour issues in the context of organizational behaviour theories, models and concepts.
			CO1: Apply HCI and principles to interaction design.
			CO2: Design certain tools for blind or PH people
50	IV/II	HUMAN COMPUTER INTERACTI ON	CO3: Understand the social implications of technology and ethical responsibilities as engineers
			CO4: Understand the importance of a design and evaluation methodology.
		Measuring	CO1: After Completion of the course the student is able to
51	IV/II	IV/II Instrument	CO2: Able to identify suitable sensors and transducers for real time applications.

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			CO3: Able to translate theoretical concepts into working models.
52	IV/II	PROJECT WORK including Seminar	CO1: Student will be able to analyze a problem, identify and define the computing requirements appropriate to its solutions. CO2: Students will be able to function effectively on teams to accomplish a common goal. CO3: Students will be able to use current techniques, skill and tools necessary for computing practices. CO4: Students will be able to design and development principles in the construction of software systems of varying complexity. CO5: Students will be able to get an eye opener to bridge gap between Academic and real time industry issues on technological front